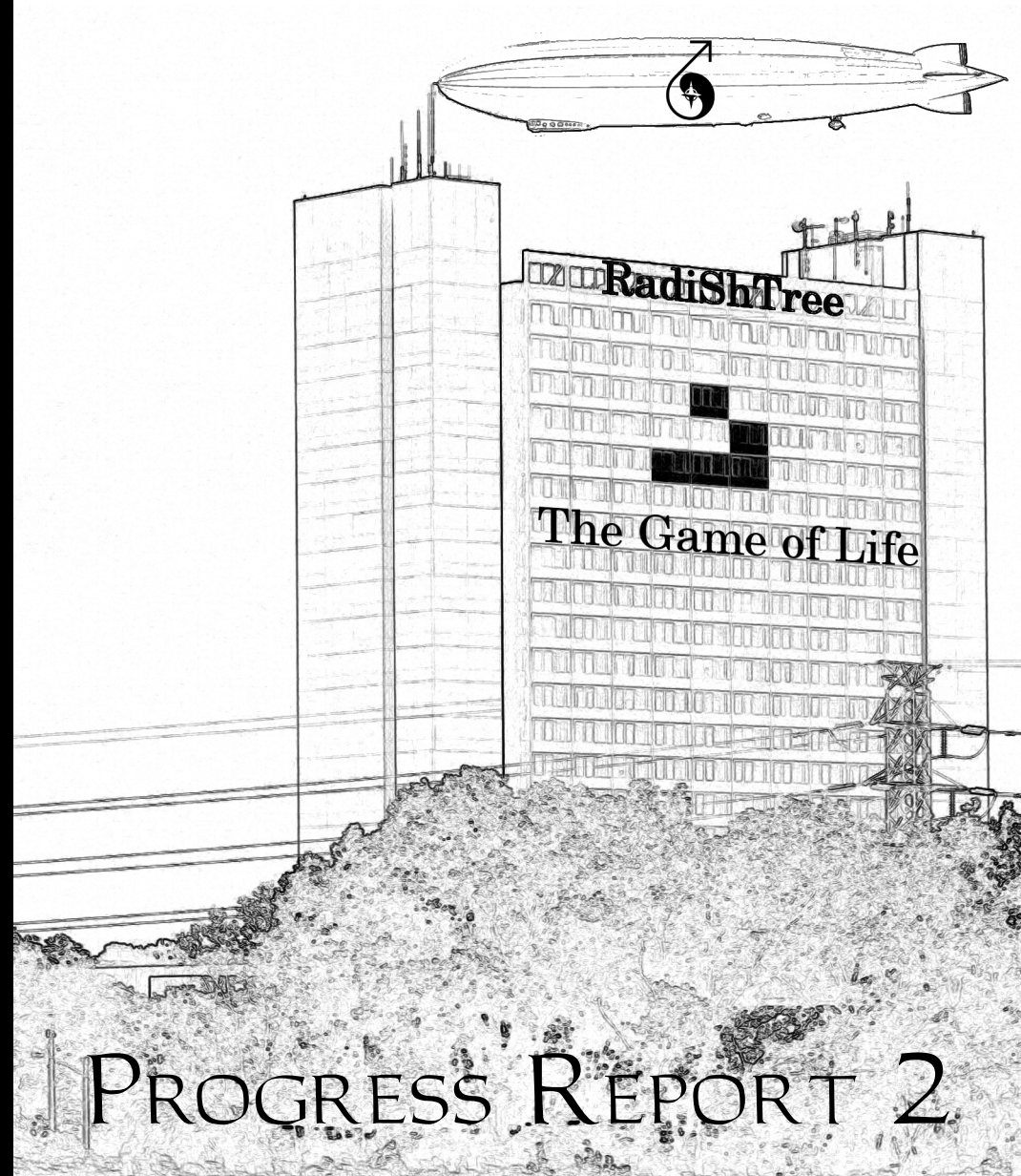


# MINICON 48

## MARCH 29-31, 2013



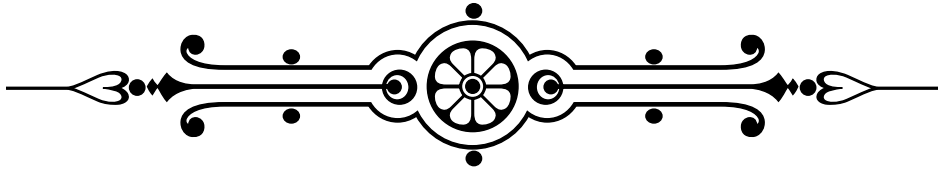
# PROGRESS REPORT 2

## Welcome!

Hello again to our community of science fiction fans. (As well as fans of fantasy, horror, anime, gaming, music...) We're going to hold our 48th Minicon on March 29–31, 2013, and you're invited!

In case you aren't familiar with Minicon, we are a fan-run science fiction and fantasy convention organized by the Minnesota Science Fiction Society, or MNStF, and held yearly on Easter weekend. We expect about 500 fans to come together at this year's Minicon.

Minicon features panel discussions, readings, signings, costuming, films, gaming, an art show, dealers, kids' programming, a science room, music, a consuite and bar, room parties, and various special events. For all that, most people say they don't come for the events, but because they want to hang out with other people like them in a place that feels like home.



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Art credits: Cover by Matthew Strait, derived in part from a photograph by cliff1066 on Flickr. Blimp on back cover by Rachel Kronick. Page 4: unclear, but found in the Minicon 26 program book. The remaining art created through the wonders of Moneyduck: Page 5, 6 upper, 10, 11, 12 upper, 13, 13 again, 14, 15, 15 again, 16, and 17 by Rachel Kronick. Page 6 lower by Kelly Strait. Page 7 and 12 lower by Emily Stewart. Page 18 by Patricia Zetelumen. Come try Moneyduck at Minicon!

## Author Guest of Honor: Julie Czerneda

Since publishing her first novel in 1997, Julie has brought us over a dozen more, plus many works of short fiction, and has edited fifteen anthologies. Primarily an SF writer, her works also include a healthy sample of fantasy, including her latest novel, *A Turn of Light*, due out just before Minicon.



The science behind Julie Czerneda's stories reflects her background as a biologist. Her world building is more about ecosystems than about solar systems. You encounter interaction of intelligent species in settings ranging from a biological field station to global and galactic communities. Yet, all this is all background to the adventures of her well-developed characters. Biological life histories and the histories of star-spanning races unfold as her characters get swept up in the events and intrigues of the moment.

Julie's aliens are quite varied, but much thought as to each species' evolution and ecology is apparent. There are reasons for her aliens' strangenesses. There are ecological as well as political and cultural problems where very different intelligent species share worlds.

Julie's love of science and science fiction also extends to work with science educators, including her book *No Limits: Developing Scientific Literacy Using Science Fiction*. She has also been an active participant in the fannish community, appearing at conventions both as guest of honor (including Master of Ceremonies at Anticipation, the 2009 Worldcon) and just for fun.

## Fan Guest of Honor: Richard Tatge

A cornerstone of Minnesota fandom, Richard is known for his love of science fiction and fantasy, gaming, filk, light shows, tie-dye, and enormous crock pots of stew.



Richard Tatge has been involved with Mnstf and Minicon since its earliest days and has attended every Minicon but one. Recent Minicon attendees will know him for his suitcase full of games, extravagant bubble shows in the mezzanine, and of course his elegant headgear and head to toe tie-dye. Longer-term

Miniconers will remember the fullscale psychedelic light shows, the Dead Dodo cakes, and hundreds of hand-painted Pringles “spider chips.” In the days before fannish gaming-mania (for which he is largely responsible) he could usually be found belting out favorite filk songs in the music circles.

Over the years Richard has enriched Minneapolis fandom in many ways. As one of the early Mnstf artists, he contributed art to fanzines, program books, flyers and posters and was always on board the Bozo Bus for a group trip to out of state cons. Closer to home these days, he is a tireless party host, hosting 3 or 4 Mnstf “meetings” per year. The weekly all-ages open game party that he has been hosting for 30+ years has introduced many a young gamer to fandom (and vice versa). Best of all, he has brought his own irrepressible personal style to every fannish activity, popularizing blinking/glowing personal accessories decades before Burning Man.

### *Haggle!*

Fan GoH Richard Tatge is planning to run a game of Haggle for Minicon 48! Haggle is a game for large parties or conventions designed by Sid Sackson.

Each registered member who shows up for the convention will be given an envelope containing five cards (featuring fannish icons like dodos and zepelins) and two rules. Members are encouraged to trade cards, rules and information with each other in order to create the best “hand” of cards they can. The rules give hints as to which cards and combinations are the most valuable. Additional clues will be printed in the Bozo Bus Tribune. Whichever player turns in the highest scoring hand will be victorious.

In addition to the challenge and fun of the game, there are prizes! First prize is a magnificent hand-embellished wooden staff that Richard has created especially for this convention. Possible additional prizes will be a variety of Richard’s famously elaborate Christmas ornaments, decorated lovingly with acrylics. You can see all of these at [youtube.com/watch?v=GK9SJI-Ea6s](https://www.youtube.com/watch?v=GK9SJI-Ea6s)



## *Schedule Overview*

We are planning a full 3-day weekend of events and activities, and the adjacent days also have many Minicon-related activities. See the rest of this progress report for details.

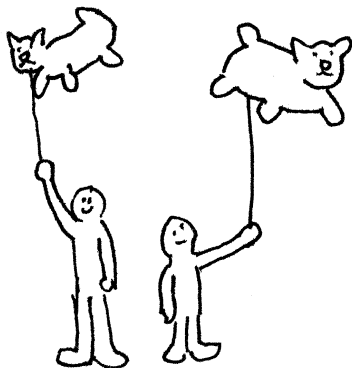
- Wednesday, March 27: Work party in the evening at Carol Kennedy & Jonathan Adams’ house, 3328 Colfax Ave S, Minneapolis, starting at 6pm. Open to anyone willing out help out.
- Thursday, March 28: Move-in (see *volunteering*) and badge-pickup for preregistered members. Consuite is open after move-in — perhaps 7pm — for preregistered members.
- Friday, March 29: Registration open 10am–10pm. Programming runs 4–11pm. Consuite opens at 4pm, Bar at 5pm. Gaming, music and parties continue into the night.
- Saturday, March 30: Registration 9:30am–8pm. Programming 10am–11pm. Consuite open all day. Bar opens at 5pm. Gaming, music and parties continue into the night.
- Sunday, March 31: Registration 9:30am–4pm. Programming 10am–5pm. We move most of the con out after Closing Ceremonies (4–5pm), then have the Dead Dog Party in the Minicon Bar.
- Monday, April 1: Final move-out in the morning. Dessicated Dodo Party at Dean Gahlon and Laura Krentz’s, 4323 France Ave S, Mpls starting at 7pm.
- Saturday, April 6: Post-mortem meeting & Devonian Ductina Party at Joel Phillips’ 6323 Excelsior Blvd, St Louis Park, starting at 4pm.



## Con Layout

As reported in Progress Report 1, we are trying a new room layout for Minicon this year, building on last year's experience of using the north end of the hotel due to construction in our usual south end. We like some of the aspects of both sides of the hotel, but we're not big enough to use all the space. Fortunately, we think we can get the best of both worlds if we simply use all of the 2nd floor function space while staying off the ground level entirely — except for the pool area.

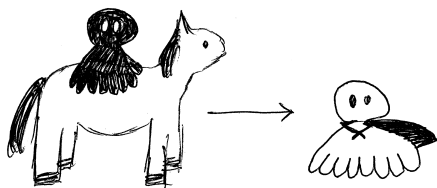
The consuite and bar will be back in their recently-traditional location overlooking the hot tub. Likewise for the registration/volunteers/info desk (top of the escalator), the Bozo Bus Tribune office (across from the coat check) and room parties (poolside). To get the best of the other world, we will use the nice programming rooms on the north side — the ones with real sound-absorbing walls. The “garden court” (that big open space across a fence from the pool) will be for Minicon: The Next Generation activities and open socialization/do-your-own-crazy-thing space. The rest of the departments will all be across the pool area from the consuite, using a new layout in the ballrooms.



## Minicon: The Next Generation

A new department this year, Minicon: The Next Generation organizes activities for teens and other young fans and also runs our new Teen Lounge, which adjoins the consuite.

Among our plans is to host a Boffing tournament on Saturday. (Note to older fans: This means sparring with foam swords, not sex.) We also hope to run a panel and demonstration of comic book style art.



## Volunteering

Minicon is totally volunteer run. We're a convention of equals; even the hardest working members of the concom (convention committee) pay for their memberships just like you. Please help out! You could do as little as refilling a bowl of chips or as much as staffing a department for a day.



### Before the con:

Contact our volunteers head, Eric Forste, at [volunteers@minicon48.mnstf.org](mailto:volunteers@minicon48.mnstf.org). Let him know if you have big goals or if you'd just like to register your intent to help. Consider attending a concom meeting. Meetings are open and informal; we'd love to have you, even if you just want to watch. They're announced in the Einblatt ([mnstf.org/einblatt](http://mnstf.org/einblatt)), on the Minicon Facebook page, and on the Minicon LiveJournal. We will have meetings on Feb 23 (see below), and tentatively on March 9 and March 23.

Another way to meet us is at the bimonthly Mnstf parties, announced in the Einblatt and at [mnstf.org](http://mnstf.org). The next one is a Pool Party on Sat Feb 23 starting at 2pm and going into the night at the DoubleTree where Minicon is held (find us near the pool). We will have a concom meeting at the Pool Party, starting at 2pm. (The party will continue long after the meeting is over!)

### At the con:

Arrive Thursday afternoon if you can. We'll be setting up the artshow, making signs, assembling the consuite/bar, collating registration material and doing anything else that needs doing. No need to sign up ahead of time to help! During normal con hours, look for a volunteer sign-up sheet on the registration table, but also offer to help as you see a need. Most volunteering is informal — no need to sign up ahead of time. Remember that we have no paid staff, we're all in this together!

### After the con:

Attend our post-mortem meeting and party, 4pm on April 6 at Joel Phillips', 6323 Excelsior Blvd, Saint Louis Park to give feedback on how things went and to find out how to get involved for next year's Minicon. We're always looking for people to be apprentice department heads!

## *Hotel*

Minicon 48 will happen at the same hotel as last year. The official name of this hotel is “DoubleTree by Hilton Hotel Bloomington – Minneapolis South.” Yikes. This hotel was previously known as the Sheraton, and more previously known as the Radisson South. We now affectionately call it the RadiSh Tree.

Room rate for traditional or cabana rooms is **\$89 if booked by March 5** and \$99 thereafter. To book your room, visit [mnstf.org/minicon48/hotel](http://mnstf.org/minicon48/hotel), or call the DoubleTree at 952-835-7800. Please don’t call the DoubleTree or Hilton national numbers; they will probably not know about our group rate.

Getting a room is the best way to experience Minicon! Like other cons, filling our room block helps us keep our registration costs low and helps pay for our function space.

Unique to Minicon, poolside cabana rooms are available at the same price as regular sleeping rooms! We reserve cabana rooms for parties, but also have some set aside for members not throwing parties. To reserve a cabana room, please email [parties@minicon48.mnstf.org](mailto:parties@minicon48.mnstf.org).

## *Location*

It’s at **7800 Normandale Boulevard, Bloomington, MN, 55439**. This is near the northwest intersection of Highways 100 and I-494, nine miles due east of MSP International Airport. The hotel is the tallest building in the immediate area, looks something like the cover art, and can be easily reached via a frontage road that runs north/south, on the west side of Highway 100.

## *Driving Directions*

**From Duluth and the North:** Take I-35 South to I-35W to Highway 62 West. Take Highway 100 South to Industrial Boulevard. The hotel is on your right.

**From Des Moines and the South:** Take I-35 North to I-35W to I-494 West, and then to Highway 100 North. Take the first exit at Industrial Blvd, go west to Normandale Blvd and turn south. The hotel is on your right.

**From Eau Claire and the East:** Take I-94 West to I-494 West and exit at Highway 100 North. Take the first exit at Industrial Boulevard, go west to Normandale Blvd, turn south. The hotel is on your right.

**From St. Cloud and the West:** Take I-94 East to I-494 South, to Highway 100 North. Take the first exit at Industrial Blvd, go west to Normandale Blvd, turn south. The hotel is on your right.

**From the MSP Airport:** Take I-494 West and merge onto Highway 100 North. Take the first exit, which will be Industrial Blvd. From there, turn left onto Normandale Blvd. The hotel is on the right.

## *Bussing*

It’s near bus routes 6K, 540, 542, 578, and 589. However, only the 6K and 540 run on the weekend and only at very limited times. See [metrotransit.org](http://metrotransit.org) for schedules. The Southdale Transit Center, 3 miles northeast of the hotel, is much better served by buses, for what that’s worth.

## *Hotel Shuttle*

The hotel runs a shuttle from/to the airport and the Mall of America. Here is its schedule as of press time. Of course this is subject to change at any time, so it would be best to call ahead!

From the airport to the hotel: Everyday 7am–10pm, on the :00’s.

From the hotel to the airport: Everyday 6:30am–9:30pm on the :30’s.

From the Mall of America to the hotel:

Mon–Fri: 12:10pm, 6:10pm, 7:10pm, 8:10pm, 9:10pm

Saturday: 12:10pm, 4:10pm, 6:10pm, 7:10pm, 8:10pm, 9:10pm

Sunday: 12:10pm, 4:10pm, 6:10pm, 7:10pm

From the hotel to the Mall of America:

Mon–Fri: 9:30am, 11:30am, 5:30pm, 6:30pm, 7:30pm

Saturday: 9:30am, 11:30am, 1:30pm, 3:30pm, 5:30pm, 6:30pm, 7:30pm, 8:30pm

Sunday: 11:30am, 1:30pm, 3:30pm, 5:30pm, 6:30pm

## *Save the Future! Or possibly a bit of gas money.*

If you are commuting to Minicon this year, please consider participating in our car-pooling effort.

If you need a ride, are driving and can take riders, or would like to car pool, please send your name, locale and contact info to [rideshare@minicon48.mnstf.org](mailto:rideshare@minicon48.mnstf.org) and we will match you with others from your area.

(We’re going to do match-ups by hand, but if you know how to set up an elegant, high-tech solution to connecting people for this purpose, please let us know and we’ll happily accept your skills.)

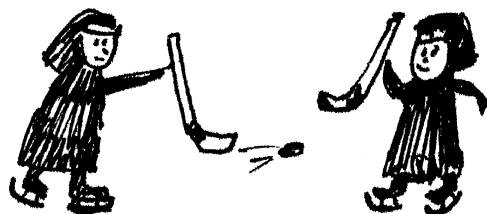
## Registration

Preregistration is open through March 5th. The rates are:

|                 | Preregistered | At-the-door |
|-----------------|---------------|-------------|
| Adult (21+)     | \$40          | \$60        |
| Student (13–20) | \$20          | \$25        |
| Kid (6–12)      | \$10          | \$15        |
| Child (0–5)     | \$0           | \$0         |
| Supporting      | \$15          | *           |

\* Supporting memberships can be upgraded to a full memberships for an additional \$40 at the door (total of \$55).

**Parents:** Children up to 5 do not need memberships at all, but if you want to give your little sprog a shiny badge you may register them. Also note that preregistering your kids 6–12 is now half the cost of recent years.



### Are you already registered?

If so, the label on the back cover of this mailing will have the ® symbol and your badge name. You can register by sending us a check along with the registration form included here, or join online at [mnstf.org/minicon48/register](http://mnstf.org/minicon48/register).

## Registration Hours

Registration will be open Thursday night in the consuite (room 215) for pre-registered members only. The normal registration hours for both preregistered members and those who need to pay at the door are:

Friday 10am–10pm  
Saturday 9:30am–8pm  
Sunday 9:30am–4pm

The registration desk is in the hall outside the Grand Ballroom near the top of the escalator. Memberships for Minicon 49 (2014) can be purchased any time the registration desk is open as well as at the Dead Dog party Sunday evening in the bar (room 218).

## Partial-weekend rates

We would really like to you come for the whole weekend, but we realize that some people have other obligations, don't hear about Minicon until the middle of the weekend, or aren't sure if it's their thing.

For a taste of Minicon, come Friday and pay \$30 for a membership that lasts until 10am Saturday. You can stay the rest of the weekend for another \$30. (Total of \$60, same as a normal at-the-door membership — no risk to you.)

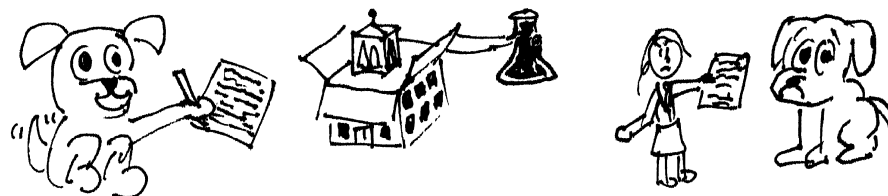
For people arriving on Saturday, we'll discount the at-the-door rate to \$45 since you've missed Friday. For arrive on Sunday, we'll knock it down to \$20. (In previous years, we've offered single-day memberships for each day. This is *almost* the same, but now we're emphasizing staying for Sunday.)

|                                     |                              |
|-------------------------------------|------------------------------|
| Friday-only (good through Sat 10am) | \$30 — upgrade for \$30 more |
| Starting Saturday                   | \$45                         |
| Starting Sunday                     | \$20                         |

These rates are only available at the door. Of course, if you know that you will join us at least on Saturday, you should preregister now — it's cheaper.

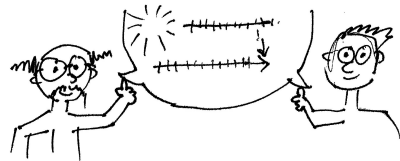
## Registration Survey

We are working to reconstruct older historical registration data. Our database is fairly complete back to Minicon 40 or so, but gets rapidly spottier as we go back further. Can you help us by filling out a survey? [mnstf.org/minicon48/regsurvey.php](http://mnstf.org/minicon48/regsurvey.php)



## Programming

Interested in being on programming? We've received many exciting ideas for panels and demonstrations. Check them out at [wiki.mnsthf.org/index.php?title=M48\\_Programming\\_Brainstorm](http://wiki.mnsthf.org/index.php?title=M48_Programming_Brainstorm). Interested in seeing some of them at Minicon? Great, but none of these can happen unless you volunteer make them happen. Sign up by emailing [programming@minicon48.mnsthf.org](mailto:programming@minicon48.mnsthf.org). Note that all program participants must be registered for the convention. Please let us know if you have restrictions such as "nothing before noon" or "I do not want to be the moderator". If you would like to give a reading (or do a signing) at Minicon, please contact us at [readings@minicon48.mnsthf.org](mailto:readings@minicon48.mnsthf.org).



Programming hours will be:

Friday: 4–11pm, Saturday: 10am–11pm, Sunday: 10am–5pm.

## Gaming

Hello from the Gaming Department!!! Matt here just to mention a few cool things we are planning this year.

For starters, we are planning to focus on a theme of Science Fiction games this year. Some examples we are planning to run are: Battlestar Galactica, Star Munchkin, Star Trek Expeditions, Star Wars X-Wing Miniatures, to name a few. Just because we are going to have fun with sci-fi board games doesn't mean that we won't have access to my Library of Games. Also, feel free to bring a game or two yourself and hang out.

For my Magic: the Gathering players, we are planning to do some "on demand" Magic. We would like to run a MtG draft each day, as well as do my fun casual formats (Quantum Leap, and Emperor/Archenemy). Make sure to bring your decks with so we can have a blast.

Our fan GoH is known far and wide as a prolific gamer. He will be running an all-weekend game of Haggie. For details, turn back to page 4.

Finally, we plan to have video game consoles as well. Going with our sci-fi theme is Call of Duty Black Ops II. We plan to have current gen

and classic consoles available.

So, I hope to see you there!

—Matt McMillan, Gaming Head

## Cinema Obscura

In 2013, Cinema Obscura will continue to show independent narratives (e.g. *Lloyd the Conqueror*, *Mars*, and *Skyhook*) and shorts (e.g. *Avarice*, *Far*, *The Astronomer's Sun*, and *Vacuity*).

Anime will also be part of the lineup;

a screening of Funimation's *Summer Wars* is planned. And to tie in with "Minicon: The Next Generation", permission was asked (and granted) to show the films *Sol* and *The Darkest Matter*. Films will run Friday and Saturday evenings, plus early afternoon Sunday.



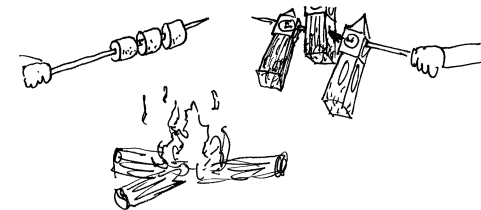
## Rumpus Room

This new department has eaten the former Kids' Programming department. It will include kids' programming, but also much more. The Rumpus Room will feature activities suitable for young children all the way up to adults, sometimes at the same time, sometimes at different times.

Kids' programming will include lots of games and crafts. We will be doing balloon animals and paper airplanes again this year. We also will have origami, a treasure hunt, juggling, pop-ups, "Tool Time", "Monsters & S'more Monsters" (complete with pyrotechnics) and a costume workshop. We are hoping to offer other craft lessons, balloon animals, bubbles and/or "Toddler Time", if volunteers can be found.

We will again have a Craft Swap. Please bring your craft supplies to barter or donate — paper, paints, feathers, glue, clay, beads, yarn, punches, needles, hooks, etc. Also anything that kids could dress up in — hats, skirts, crowns, jackets, grass skirts, etc. Toys, kids' books and games are also welcome.

We are planning a special Zoo Photography event designed for both children and adults. The idea is to set up aquariums and baby gates as the zoo with stuffed animals that people bring in as the zoo animals. (Please bring your stuffed animals!) The kids will build the zoo, then we will use it as a way of learning how to get good photos in less-than-ideal conditions. (Bring your cameras!)

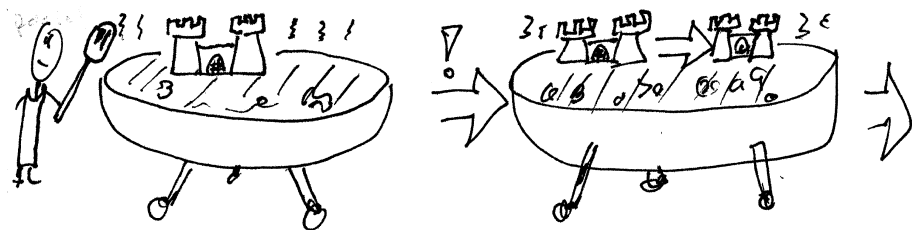


## Consuite

Any respectable convention needs food. While it's great to get a few friends/family members together and go stimulate the economy at a nearby restaurant, sometimes you need a little something more convenient. Come to Consuite! Minicon makes feeding you a priority. Free pop (soda), chips, candy, coffee and even veggies. Protein events happen at random times. Fresh coffee comes out around 8 or 9am. We never close for snackies or for just hanging out space. Right next door to the bar, but separate with good lighting, less noise & lots of comfy seating.

Want to get in good with the people who have the food? Volunteer in Consuite! We have quick jobs, or a capable member could run the show for an hour or two.

Consuite will open at 4pm on Friday and will stay open continuously until Sunday at 4pm, at which point it collapses into the bar (room 218) for the Dead Dog Party. It will also be open, with a limited amount of food, for pre-registered members on Thursday evening, starting whenever we finish moving in.



## Bar

The Minicon Bar is the companion to the consuite. This year we will be back on the second floor by the pool and hot tub, and much closer to consuite than last year. New this year is a plan to offer both homebrew Hard Cider and Hard Lemonade in addition to our normal beer (in including a selection of homebrew). As per tradition, we will have massive quantities of blog, the official drink of Minn-stf, offered both in alcoholic and St. Paul varieties.

The bar will open at 5pm on Friday, Saturday and Sunday nights, and stay open until we fall down. Random activities take place in the bar. Mostly there

is socializing. Last year there was an impromptu GoH *Mahjong* tournament. What might happen this year?

We need volunteers to be bartenders (which does include a little cleaning as well). We keep a sign-up sheet at the bar, but planning for times and volunteering early and often are much appreciated. Helping with setup and tear down is also much appreciated.

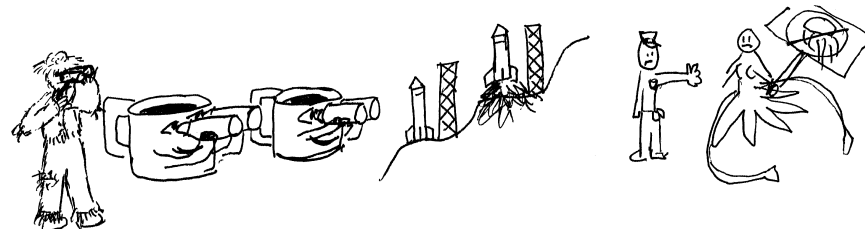
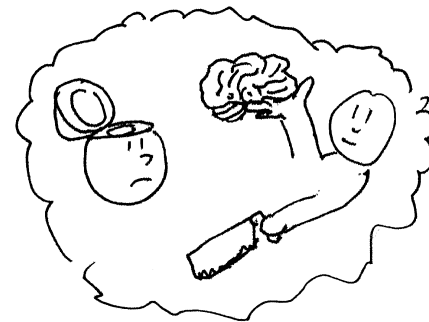
## Room Parties

Minicon is...Parties!

Known for our parties and welcoming atmosphere, this year Minicon is excited to be back in the freshly redecorated Garden Court cabana rooms and suites — and once again the home of our consuite and bar. If you or your organization would like to throw a party, now is the time to let us know! Not planning to throw an “official” party? That’s OK

because we reserve some of the cabana rooms just for you. Best of all, room rates for the cabanas are the same as regular sleeping rooms. So, for the price of a regular double sleeping room, you’ll get a bigger double room with a veranda; right in the heart of the convention.

Send your room request to: [parties@minicon48.mnsth.org](mailto:parties@minicon48.mnsth.org). Let us know if you are throwing a party, or want to be on the “not-quite-a-party-but-close-by” side, and we’ll be in contact with information and room assignments. Have a specific room or floor in mind? Let us know and we’ll do our best to accommodate you. If you plan to have the bed removed from your room, the hotel now requires a form submitted 7 days before the con. Please contact us about this if needed.



## Art Show

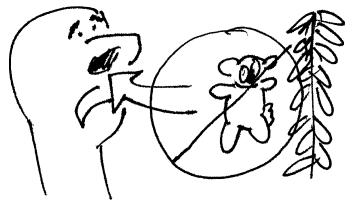
The Minicon 48 art show is a non-juried show open to all artists who'd like to submit artwork in a science fiction and/or fantasy theme. Regardless of what media you work in — traditional, digital, fiber, sculpture, etc. — you are welcome.

Most art is for sale, although some may be just for show. Art can be bid upon or, if the artists chooses, be immediately purchased at a set price.

- Thursday setup: 6pm–10pm, for artists and setup volunteers only. Artists may begin hanging once the panels/tables are ready.
- Friday: 6pm–10pm. Artists may continue to hang art until 10pm.
- Saturday: 10am–6pm. All written auction bidding ends at 6pm. Final live auction begins at 7pm. Direct sales continue through Sunday.
- Sunday: 10am–4pm. Artists may begin art pick up at 10am if no bids. Direct sales end at 4pm.

Volunteers are needed for set-up, tear down, lunch breaks, and Sunday auction.

Besides the art show proper, we are thinking about again having art-based activities and programming in the art show area, but we haven't yet finalized these plans. If you have ideas or want to run such a thing, please contact the art show head at [artshow@minicon48.mnsthf.org](mailto:artshow@minicon48.mnsthf.org).



### Calling All Young Artists!

All artists under the age of 18 can hang their art for **free** at the Minicon Art Show (no hanging fees). Please limit the number of pieces you submit to 5 per person due to limited hanging space. All other art show rules apply.

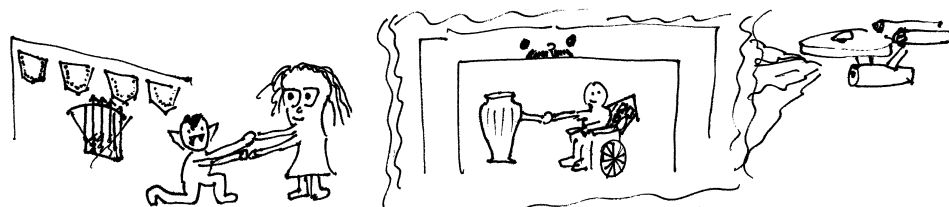
### Further details for artists

Please see the complete rules at [mnsthf.org/minicon48/artshow](http://mnsthf.org/minicon48/artshow). This is a summary. Note that the rules have been revised since last year. Please contact Pete Laughlin, art show department head at [artshow@minicon48.mnsthf.org](mailto:artshow@minicon48.mnsthf.org) with any questions.

- Artists who actively help set up the art show on Thursday may reserve their first choice of hanging space. Hanging space for artists not helping

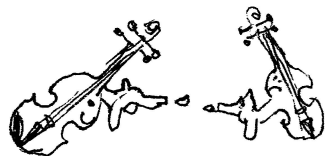
with set up on Thursday cannot be reserved and is first come-first served on Thursday and Friday after setup is complete.

- 8×10 ft pegboard panels and 3×12 ft tables will be provided for art presentation. Pegboard hooks and clips will be provided free of charge. Vertical panel space will be lit with incandescent bulbs. You may use your own hanging hardware and lighting if you choose.
- No artist registration or pre-registration is required.
- Art that is not for sale may be entered.
- Walk-in artists are accepted and encouraged.
- There is a \$0.50 per piece hanging fee for each piece of art entered in the Art Show. Minicon collects a 10% commission on all artwork sold through the Art Show and Print Shop.
- There will be a Print Shop for prints and reproductions. No more than 5 copies of any one work of art may be submitted, please. Single reproductions or prints may be entered or displayed in the art show. Multiple reproductions or prints should be presented in the Print Shop.
- Security will be provided by Minicon staff while the Art Show is open, and will be secured in a locked hall by hotel staff at night.
- Minicon and its staff will not be responsible for theft or accidental damage to artwork or artist's property.
- Artists with many pieces are encouraged to download control sheets and bid sheets from our website and arrive with them printed and filled out. This will make your set up much quicker!



## More Plans

Minicon will again feature **music**, both in concerts and nightly music circles. There may also be music programming. We are currently working on filling our concert schedule and plan for concerts Friday and Saturday nights, with 3 or 4 slots per night.



The **Bozo Bus Tribune**, Minicon's at-con newsletter, will be back again. It provides news updates to Minicon members, who are encouraged to submit their own... or just drop in to keep the editor company. The Minicon **Medal-lion Hunt** will be back for its 8th year! Clues ranging from charmingly simple to deeply devious will lead to an array of shiny 1973 pennies redeemable for pride and prizes. The clues, as always, will be listed in the Bozo Bus Tribune.

We will of course have a **dealer's room** where you can purchase wares from a variety of sellers, as well as a **science room**.

## Minn-stf

Minicon is a convention of the Minnesota Science Fiction Society, or Minnstf for short, or Mnstf for shorter. Besides Minicon, each year Mnstf usually holds a small convention in the fall (this year's has not yet been organized), a pool party in the winter (Feb 23; see the volunteering section), and a picnic in the summer. The 2013 picnic will be held Saturday, July 20 at Minnehaha Falls Picnic Area #2 (same place as the last few years), starting at noon.

Besides these larger events, we also have bimonthly "meetings", where "meeting" means a party with a 5-minute announcement period. Popular activities at these parties include gaming, crafts, conversation and eating good food. Everyone is always invited. In fact, the way to join Minn-stf is to show up at a meeting. Find the schedule at our website, [mnstf.org](http://mnstf.org).

## Correction from Minicon 47

The Minicon 47 program book had incorrect artist credits. The correct list, which is used in the PDF version at [mnstf.org/minicon47/](http://mnstf.org/minicon47/), is: Covers — Frank Wu (and, with apologies, Laramie Sasseville); pages 8, 18, 19, 30 — Frank Wu; pages 9, 19, 20 — Brianna Spacekat Wu; pages 5, 25 — Pat Scaramuzza; pages 26, 27, 28 — Laramie Sasseville; page 11 — Bonnie Somdahl; page 7 — Bran Zitta; photos — each provided by its subject. The end of the copyright statement should read "except for art by Frank and Brianna Spacekat Wu."

# MINICON 48

March 29-31, 2013

Author Guest of Honor: Julie Czerneda

Fan Guest of Honor: Richard Tatge

We'll be at the DoubleTree, 7800 Normandale, Bloomington MN, just south of Minneapolis. Reservations: 952-835-7800, [mnstf.org/minicon48/hotel](http://mnstf.org/minicon48/hotel)

Become a member! Postmarked by March 5, 2013:

- ☐ Adult \$40
- ☐ Student (13-20) \$20
- ☐ Kid (6-12) \$10
- ☐ Child (0-5) free
- ☐ Supporting \$15 (attend for an additional \$40)

☐ Can you help us with \$10 additional donation?

**Checks to:** Minicon 48, PO Box 8297, Lake Street Station, Minneapolis, MN 55408-0297 or use [mnstf.org/minicon48](http://mnstf.org/minicon48)

☐ Do not list me as a member on the Minicon website

**Please contact me, because I want to:**

- ☐ Volunteer
- ☐ Be on programming/share ideas
- ☐ Throw a party
- ☐ Know more about kids' programming

First Name

Middle

Last

Badge Name (if left blank, we will use your full name)

Address Line 1

Address Line 2

City

State

Postal Code

Country (if not USA)

Phone Number

Email Address

Birthdate\*: **Year/month** Sex\* When was your 1st Minicon?\*

\* Optional: For demographics and kids programming.

☐ Take our reg survey: [mnstf.org/minicon48/regsurvey.php](http://mnstf.org/minicon48/regsurvey.php)



(Wolf 359)

Minicon 48  
PO Box 8297  
Lake Street Station  
Minneapolis MN 55048-0297

